

# VISUAL ARTS KINDERGARTEN

## STANDARDS

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### ***Nevada Grades K-12 Content Standards***

- 1.0 Students know and apply visual arts media, techniques, and processes.
- 2.0 Students use knowledge of visual characteristics, purposes, and functions.
- 3.0 Students choose, apply, and evaluate a range of subject matter, symbols, and ideas.
- 4.0 Students understand the visual arts in relation to history and cultures.
- 5.0 Students analyze and assess characteristics, merits, and meanings in their own artwork and the work of others.
- 6.0 Students demonstrate relationships among visual arts, the other arts, and disciplines outside the arts.

## ESSENTIAL CONCEPTS, SKILLS, AND EXPERIENCES

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### **ART CRITICISM**

*It is expected that students will:*

- (K)1.1 describe works of art, using appropriate vocabulary, e.g., name subject matter [NS 2.3.1]
- (K)1.4 share opinions when judging works of art
- (K)1.5 share own artwork

### **ART HISTORY**

*It is expected that students will:*

- (K)2.1 examine historical/cultural context, e.g., observe works within their cultures, times or places [NS 4.3.2]

### **AESTHETICS**

*It is expected that students will:*

- (K)3.1 engage in aesthetic inquiry through various aesthetic issues/topics, artist's intent, and viewer's interpretation
- (K)3.2 discover aesthetic positions/stances, such as realism (art that is true to life)

## VISUAL ARTS KINDERGARTEN (continued)

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### ART PRODUCTION

*It is expected that students will:*

- (K)4.1 demonstrate elements of art: line, shape, color, texture [NS 2.3.4]
- (K)4.2 demonstrate design concepts and principles: repetition [NS 2.3.4]
- (K)4.3 demonstrate choice of subject matter to communicate an intended meaning [NS 3.3.2]
- (K)4.4 draw; using varied media, techniques, and processes [NS 1.3.3]
- (K)4.5 paint; using varied media, techniques, and processes [NS 1.3.3]
- (K)4.6 create a minimum of one three-dimensional art form using media, techniques, and processes for either:
  - a. sculpture (fully three-dimensional) [NS 1.3.3] or
  - b. relief (raised elements on a background) [NS 1.3.3](Media may be chosen from paper, papier maché, found objects, plaster, modeling clay, etc.)
- (K)4.7 create a ceramic object using media, techniques, and processes
  - a. clay modeling (manipulating in three-dimensions) e.g., forming human figures, animals, etc. [NS 1.3.3] **or**
  - b. pottery (functional vessels) e.g., pinch pots, coiled cups, slab bowls or boxes, etc. [NS 1.3.3]
- (K)4.8 make prints; using media, techniques, and processes for stamp prints [NS 1.3.3]
- (K)4.11 work in at least one mixed medium, e.g., collage, wearable art (garments, head pieces, etc.), mask-making, puppetry, book-making, jewelry, animation, combined media, etc. [NS 1.3.3]